





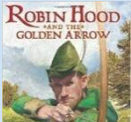

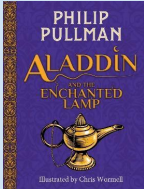

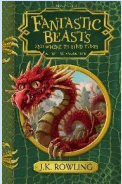
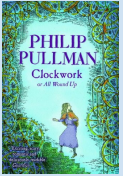


Hague Year 6 Curriculum Overview 2022-23

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Topic	Suffolk and Mapping - School Journey 	Anglo- Saxons (History) 	Early Islamic civilization (History) 	In the News (Local history- migration) 	Climate Change 	Robots (Whole School Topic) 
History / Geography	Geography: Learn about how coastal features are formed through erosion. Consider the impact of coastal erosion on people's lives. Learn to read OS maps, using symbols and 6 figure grid references. Use a range of maps to compare different locations in the UK.	History: Explore the differences between invading and settling. To consider the sources of evidence available and what can and cannot deduce about life in Anglo-Saxon Britain from them. Make comparisons between life in this period and others they have studied.	History: Use a range of sources to find out about a period in the past. Identify gaps in the historical evidence. Place events on a timeline. Consider the impact of trade on periods in history.	History: Explore the reasons for migration. Use maps to find out where people are / were travelling from and the routes they are taking. Research historical migration into the East End of London and its impact on the area.	Geography: Understand the interaction between human processes and physical processes. Use a range of data and sources of evidence to explore the impact and causes of climate change. Understand the different biomes and climate zones around the world.	Geography Focus tbc
English	 Robin Hood and the Golden Arrow <i>Fiction</i>	 King Arthur - legends	 Aladdin and the Enchanted Lamp - Fiction <i>Non Fiction Texts linked to Topic</i>	 Journeys and Migrations A story like the Wind Shakespeare Week - Macbeth	 Harry Potter Film Clip Fantastic Beasts and Where to Find them.	 Clockwork - tbc
Science	Living Things and their Habitats: Classification.	Light How we see Shadows	.Animals including humans: Human Body - circulation and respiration	Evolution and Inheritance Fossils. Adaptation.	Gap Analysis	Electricity. Changing circuits

Computing	Search Engines	Web Page Creation	3D Modelling	Spreadsheets	Variables in games	Sensing
RE	U2.1: Why do some people believe God exists?		U2.5: Is it better to express your religion through arts and architecture or in charity and generosity?		U2.6: What does it mean to be a Muslim in Britain today?	
PSHE	Jigsaw Being me in my world	Jigsaw Celebrating differences	Jigsaw Dreams and Goals	Jigsaw Healthy me	Jigsaw Relationships	Jigsaw Changing me
Art	Self Portraits	Map Art Digital art and abstract painting	Relief tiles Printing	Artist Study Seurat Pointillism Community scenes	Recycle Art	Drawing, the monster in me
DT	Frame structures - design and build a buggy. . Start with a wooden frame, then add streamlined shape through a cover (card?)			Food: Culture and seasonality: Baking based on different cultural recipes.	Electrical systems: More complex switches. Create an alarm using a variety of switches eg pressure switch.	
PE	Basketball, netball	Dance, gymnastics	Tag rugby, handball	Hockey, short tennis	Fitness, athletics	Cricket, rounders
Spanish	1-31, months, maths, dates, birthdays, name days, personal descriptions, storytelling, family, 'my'		Las Fallas, possessive adjectives, dictionary skills, clothes, colours, storytelling, stage 2 assessment		San Fermin, classroom instructions, sports, opinions, sports clothing, tener, tener+negative, masculine and feminine adjectives, weather	
Music	Singing Assembly and Music Express	Singing Assembly and Music Express	Singing Assembly and Music Express	Singing Assembly and Music Express	Singing Assembly and Music Express	Singing Assembly and Music Express
Trips	School Journey		V&A Museum.	Local area walk. Natural History Museum		